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RECM 484.01: Recreation Management Field Techniques

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RECM 484
Recreation Management Field Techniques
Tentative Class Schedule
Fall 2001

Sept. 7	A. Introduction, objectives, procedures, overview B. Understanding planning through a team building exercise C. Getting on the Network, establishing accounts, etc. D. Guest Lecture
Sept. 14	Field Trip to Upper Missouri River region
Sept. 21	Determination of Project Sites due
Sept. 28	A. National Park Presentation due B. What are goals and objectives?
Oct. 5	A. Computer Lab— Dreamweaver
Oct. 12	Oral presentations on project area and issues due; written document on issues submitted
Oct. 19	A. Computer Lab—Arcview B. Goals and objectives due
Oct. 26	A. Field Trip to Rock Creek area Small scale tourism development and natural resources; Application in field of ROS B. Alternatives due
Nov. 2	A. Field Trip to Guest Ranch B. Evaluation Criteria due
Nov. 9	Computer lab--Arcview
Nov. 16	Lab work on Project
Nov. 30	Lab work on Project
Dec. 7	Lab work on Project
Dec 13-14	Presentations and Evaluations Lab

RECM 484
Recreation Management Field Techniques
Course Procedures
Fall 2000

The class meets Fridays throughout the semester beginning promptly at 8:30 AM, except on days when field trips are scheduled. Starting times for those days will be announced. The formal class continues, except for field trips, until 12 Noon. Usually, there will be computer lab or project related work that will occur after those times.

Field Trips

The course has several scheduled field trips. The objective of the field trips is (1) exposure to issues and problems confronting contemporary recreation resource managers; and (2) experience with applications of the global positioning system to recreation resource management. Vehicles leave promptly at the designated time. Most field trips will not conclude until 4-5 pm. Field trips are conducted regardless of weather, unless there is a significant safety issue. Students should be adequately prepared for inclement weather and dressed appropriately. University policy prohibits alcohol on field trips.

Computer Lab

The computer lab is designed to provide opportunity to learn software related to management of recreation resources, including presentation, image manipulation, spatial analysis, and mapping software. It is expected that this software, in combination with appropriate hardware, will be mastered and used in the written and oral presentations for the project. Because there are too many students for the number of computers in the lab, the class will be sometimes be split into two groups, based on teams, that will take turns in the lab.

There are specific rules governing the computer lab. Students should become familiar with those rules. Violations of rules in the past have been dealt with promptly and severely.

Each planning team will be assigned a folder that only the members of that team can access. You should closely follow and remember the log on procedure and necessary passwords. The system administrator will generally not be present in the lab after the first period to handle lapses in memory.

Project

Planning teams are expected to complete a planning project for an approved area. During the last week of classes (final exam week), each team will give a public presentation of the project, and hand in a written supporting plan. There is usually a scarcity in amount of time available to complete the project; students must plan and use their available time judiciously in executing a planning process, just like a real-world planner.

The purpose of the project is provide a learning experience that (1) emulates much of the real world in the conduct of a process; (2) requires considerable interdisciplinary integration and (3) demands the highest levels of pre-professional conduct and achievement.

There are a number of assignments due--see class schedule. These assignments are reviewed by the course instructor and returned for revision. They are not graded. They are expected to be delivered at the beginning of the class period on the date indicated. The date due for any required revisions will be noted in review. Assignments will be turned in on neatly typed or printed pages, preferably with the team's logo located on the memo where appropriate.

During the project, the course instructor assumes several roles: instructor, advisor, supervisor, client. This is needed because there is only one course instructor. Please be aware of the different roles.